



# TREASURE HUNTER

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Object of the game is to get to the treasure on the bottom.

Each Player starts with a token on the surface of the water (100). All players roll the boulder (10-sided die), and the highest player goes first.

Each player rolls the 2 6-sided dice and counts the number of spaces they go down. If they rolled doubles, they go again. If you roll doubles 3 times, then you float back to the surface (the 100 space).

Then it is the next players turn.

Once all players have rolled and counted the shark (10-sided die) is rolled. If your token is on that number, you go back to the nearest 10 below you. If you are on the double of that number ie on 55 when the boulder rolls 5, you go back to the surface.