


ROLLING BOULDER



Object of the game is to get to the top of the Mountain.

Each Player starts with a token at the bottom of the mountain. All players roll the boulder (10-sided die) and the highest player goes first.

Each player rolls the 2 6-sided dice and counts the number of spaces they go. If they rolled doubles, they go again. If you roll doubles 3 times, then you fall back down to the bottom of the mountain.

Then it is the next players turn.

Once all players have rolled and counted the boulder (10-sided die) is rolled. If your token is on that number, you go back to the nearest 10 below you. If you are on the double of that number ie on 55 when the boulder rolls 5, you go back to the bottom of the mountain.