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C TEELLCE COLLELIGUE

Supplies

- Multiplication Connect 4 sheet.
- 2 different color writing tools
- 210-sided dice

Starting

Each player rolls 1 die. The player with the lower number goes first.

Game play.

 Λ player rolls the two dice and then multiplies the two number then saying the answer.

The player then gets to put the number in one of the columns in the lowest down spot that is open. The column has to be one of the numbers that the player rolled. For example, if the player rolls 6 X 7. They must put it in either the 6 or the 7 columns. They would write 6 X 7 = 42 in the six column. Then it becomes the next players turn.

If a combination has been used once it can not be used the same way again. For example, if player one rolled 6 X 7 and put it under the 6 column if the other player rolled 6 and 7 again they would have to put it in the 7 column. If a combination has been used in both columns and a player rolls that combination again they can not fill in a block and it becomes the other players turn.

If a player rolls a zero, they do not get to fill in square and it becomes the other players turn.

Winning the game

The first player to get 4 in a row horizontally, vertically or diagonally wins the game.