

LULU- A HAWAIIAN NUMBER GAME

Goal of the game is to be the first player to get 100 points.

Supplies

- A set of 4 LuLu Dice
- A pencil and Paper for keeping score.

How to play

The first player tosses his four dice down on the table. Next, he picks up any dice which landed face down (no points showing) and tosses them again.

If all the dice land face up, he is allowed to pick all the dice up for his second throw. Thus, the maximum score for one turn is 20 (two perfect throws).

Count the total points showing and record on score sheet. Play then continues clockwise until one player reaches 100.

