

DOE DEER RULES

MATERIALS

- ♣ Doe deer cards shuffled
- ♣ Doe deer board

GETTING STARTED

- ♣ Players cut the deck of cards, the player with the lowest card goes first. Wild deer card counts as a high card if you cut to an odd or even card cut the deck again until a number is selected.
- ♣ Shuffle the cards one last time and the first player will take their turn.

GAME PLAY

- ♣ A player selects the top card from the pile and puts it down in an open space. Number cards go into a number space and odd even cards go into a middle space. Once a card is played it must stay there till it is claimed. Once the card is put down it is the other player's turn. If a player has no open spaces to play the card they selected they may play a card on top of an already played card.
- ♣ Once all spaces (the 4 number cards and the odd even card) have been played in a herd column then it can be claimed by the player whose number matches the odd or even.
- ♣ In the event that both players match the description the herd stays there until a card is played that allows a player to claim it.
 - Ex: If it is odd and both players have an odd number played then the herd stays there until an even card is played over the odd and a player plays an even card on top of the odd card or a player is able to create a double.
- ♣ When a player wins a herd, they get to take all the cards in the herd column.
- ♣ Doubles: If a player is able to create a double in a herd space they get to automatically claim all the cards in that herd column.

WINNING THE GAME

- ♣ Once all the cards in the pile have been used up the players count up the cards they have claimed and the player with the most cards wins the game.