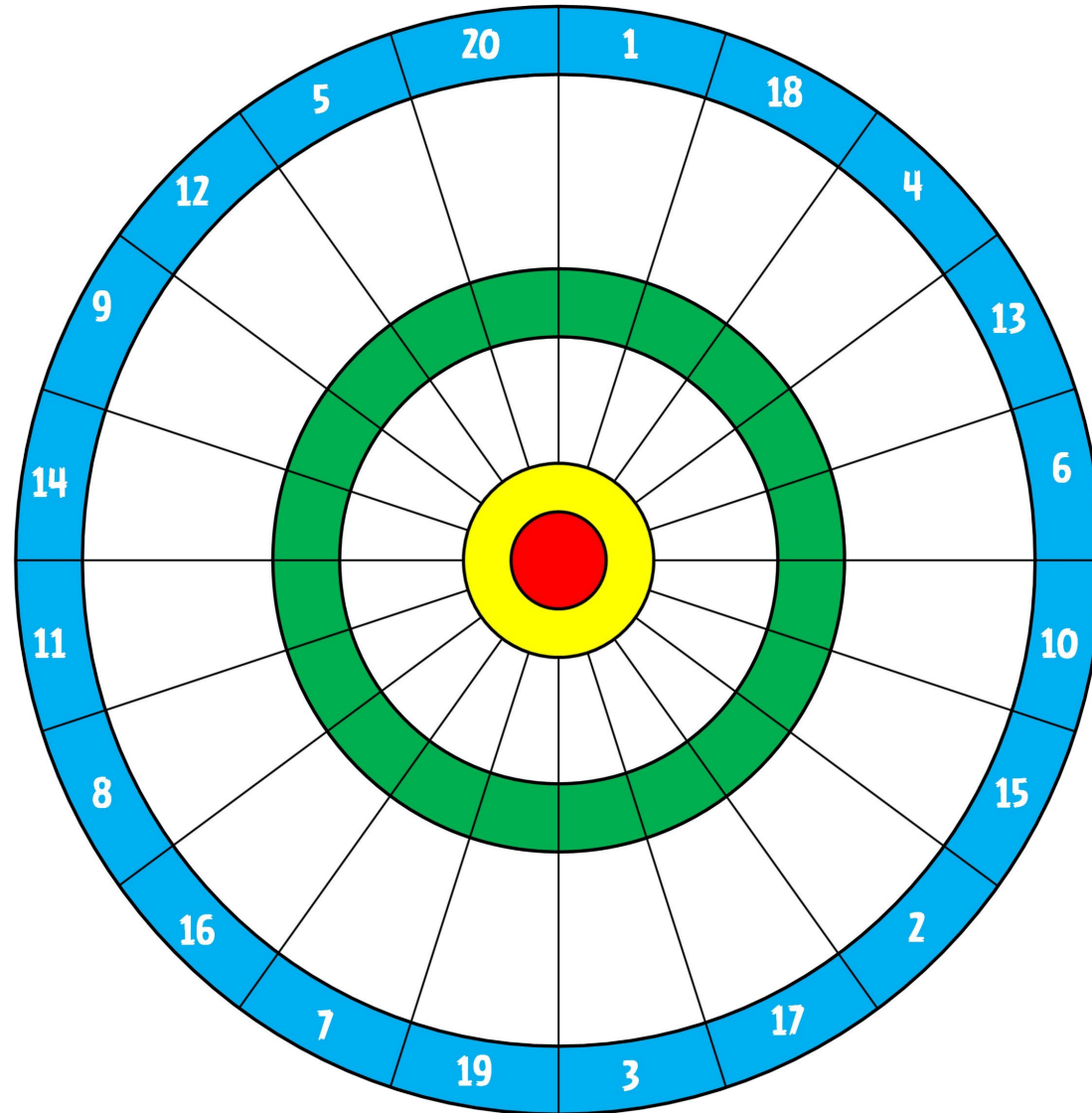
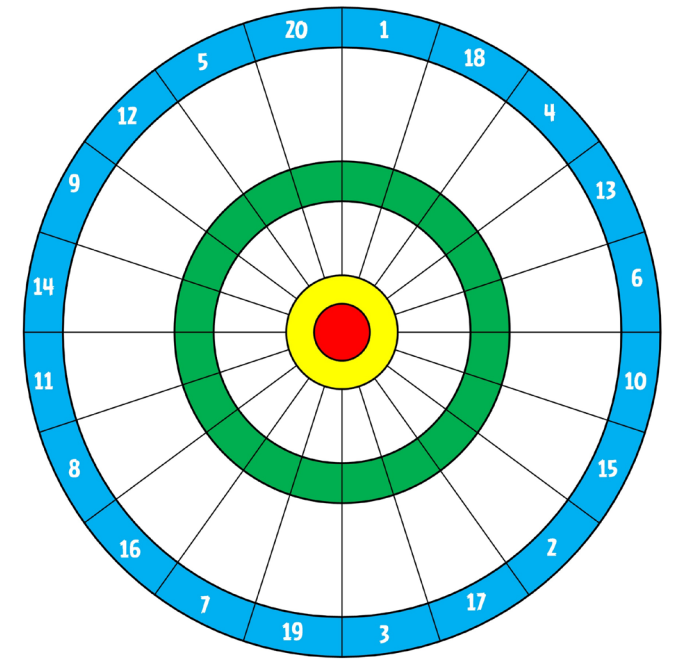


DARTS



THE GAME OF DARTS

- There are many different ways to play darts. We are going to learn how to play the game 301.
- The possible dangers far outweigh the math practice so we will not be using real darts. We will be using metal dartboard and dart replacements that are made out of magnets.
- Please make sure to respect the materials and everyone's space.

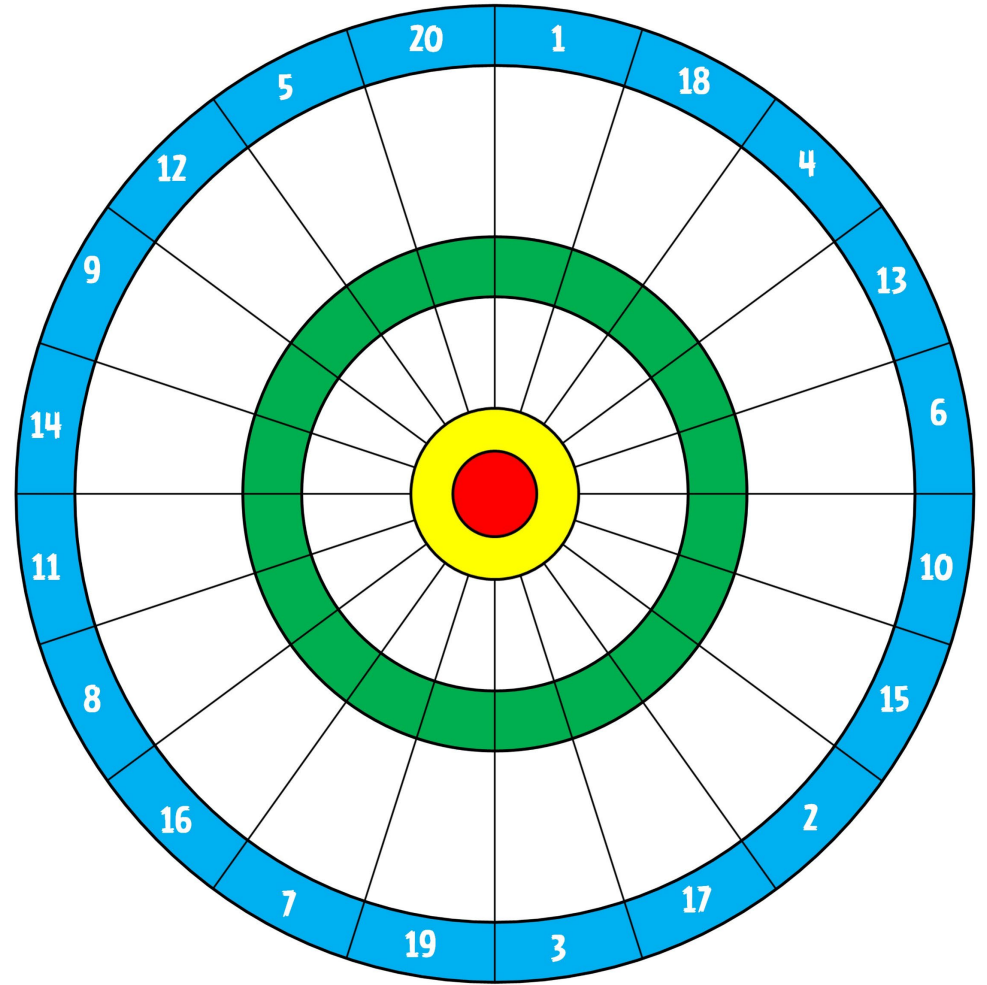


301 DARTS

- ③ Each player starts with 301. The object of the game is to get to exactly zero as quickly as possible.
- ③ To start each play will toss a dart (magnet). The closest one to the bullseye will get to go first.
- ③ A player's turn consists of throwing their 3 darts, adding the points earned together and then subtracting it from 301.
- ③ To win a player must get to exactly 0. If their tosses for that turn add up to more than the player has left, they get no points.
- ③ The player will count the points of where majority of the head of the dart falls. If there is a dispute put your hand up for Mr. Riewe
- ③ You may not move or remove another player's dart from the board without their permission.
- ③ If a dart is knocked or falls off during play it will count the points of where it comes to rest.
- ③ A player that intentionally bumps or makes it so a dart moves after being thrown will automatically forfeit the game

SCORING

- 🎯 The board is broken up into 20 different sections.
- 🎯 If the dart lands in the white the player gets that amount of points.
- 🎯 If the player lands their dart in the blue section, it is worth double that amount of points.
- 🎯 If a player lands in the green section it is worth triple that amount of points.
- 🎯 A yellow bullseye is worth 25.
- 🎯 A red bullseye is worth 50 points.



GIVE THE SCORING A TRY

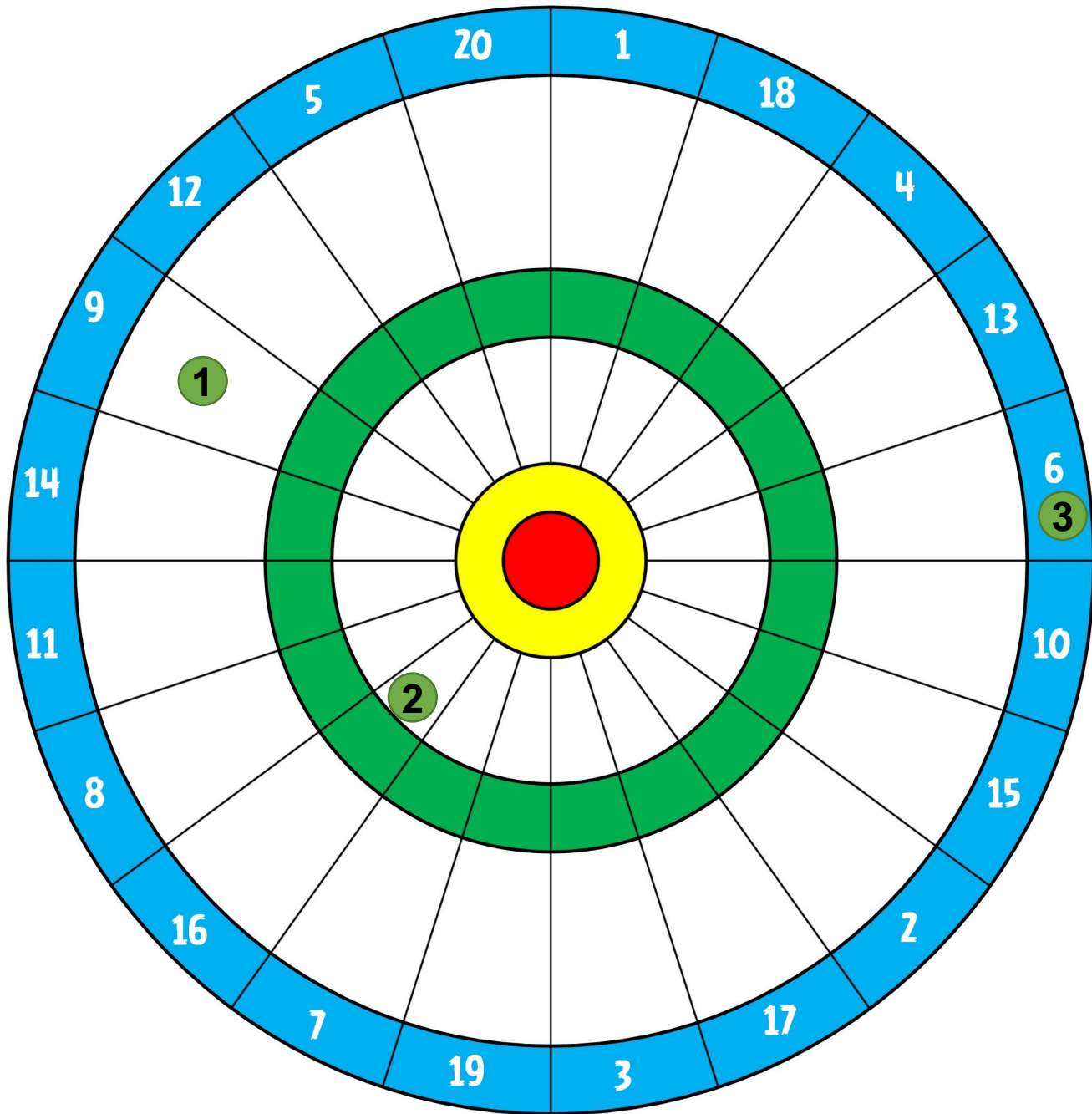
Dart 1- 9

Dart 2- 16

Dart 3- 12

$$9 + 16 + 12 = 37$$

$$301 - 37 = 265$$



GIVE THE SCORING A TRY

Dart 1- 6

Dart 2- 25

Dart 3- 48

$$6 + 25 + 48 = 79$$

$$301 - 79 = 222$$

