

# LINE ER UP DiCE

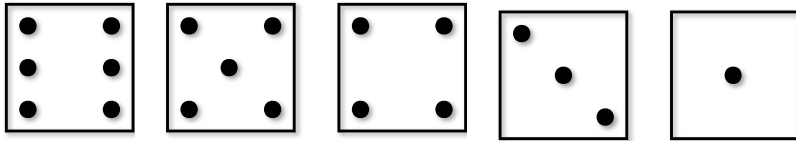
**HiGH**

**MiDDLE**

**LOW**

# STARTING

- Each player needs
  - 5 Dice
  - 3 Prediction cards
  - A game board - optional



# STARTING GAME PLAY

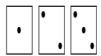
- To start a round all players make a prediction if they are going to get the lowest number, the highest number or a number in the middle. Once a prediction card is placed face down on the space it can not be moved.
- Next all players roll 1 die, the player with the lowest number goes first.

# STARTING GAME PLAY

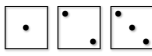
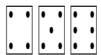
- A player starts their turn by rolling a die and placing it in one of the 5 squares on the card. Once a die has been put down and the player removes their hand the player's turn is over and the die must remain where it has been placed.
- The next player (to the left of the person who just went) rolls a die and places it down in a spot.
- The play continues until everyone has made a 5-digit number.
- Then all players turn over their prediction cards. Every player who guesses correctly gets 1 point.

# STEP 1: EACH PLAYER MAKES A PREDICTION

Player 1



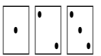
*Line er up Dice*



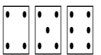
*Line er up Dice*



Player 2



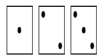
*Line er up Dice*



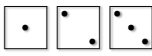
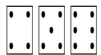
*Line er up Dice*



Player 3



*Line er up Dice*




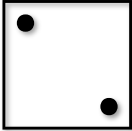

*Line er up Dice*





# STEP 2: EACH PLAYER ROLLS A DIE TO SEE WHO GOES FIRST.

Player 1

Line er up Dice





Line er up Dice



Player 2


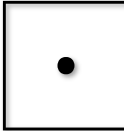

Player 3 is lowest so they go first

Line er up Dice

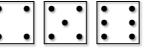
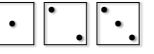


Player 3

Line er up Dice






Line er up Dice





# STEP 3: PLAYERS ROLL A DIE AND PLACE IT IN A SQUARE.

Player 1

Line er up Dice






Line er up Dice





Player 2

Line er up Dice

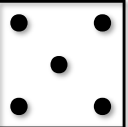




Line er up Dice

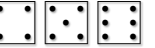
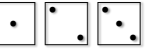


Player 3

Line er up Dice

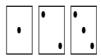


Line er up Dice

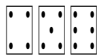


# STEP 1: EACH PLAYER MAKES A PREDICTION

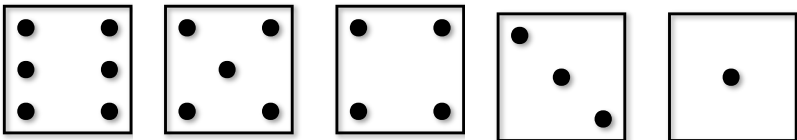
Player 1



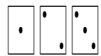
*Line er up Dice*



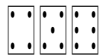
**HIGH**



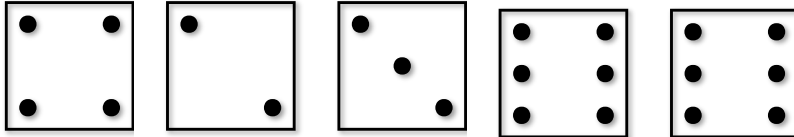
Player 2



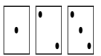
*Line er up Dice*



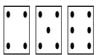
**LOW**



Player 3



*Line er up Dice*



**LOW**

