**Power of Ten**

**What you need**

* 10 dice for each player
* 1 playing board.

**Object**

Object of the game is to gain as many of the dice as you can by adding the dice into lines adding up to ten

**Instructions**

Each player rolls a die to see who goes first. The player with the lowest roll goes first.

First player rolls their first die and places it on a game board spot. Once a die has been placed down it can not be moved.

Next player rolls their die and places it on the game board. If the player is able to have either a row or a column add up to 10 after they have played they get to take those dice off the board and add them to their pile. However a row or column can not add up to higher than 10, If a player can not play their die or they place a die in a row or column that adds up to greater than 10 after all dice have been claimed. The die goes to the next player.

If the player puts down their die and it makes a column and row add up to ten they get all the dice in the row and column.

If a player makes a row or column of 10 and after taking off their dice another row or column adds up to ten, they get to take those dice as well.

**Power of 10**

**Game Board**

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