**Line Er up Forecast**

**Set up:** Sort out the deck of cards so that each player has a King, Queen, a Jack and a 10. These will be used to make your prediction. Shuffle the rest of the cards together and place them in the center of the board.

To see who goes first each player will draw a card from the top of the deck. The person with the lowest card goes first. They will shuffle the deck and then select their first card.

**Goal** of the game is to gain the most points by predicting if their number will be the highest, middle or lowest number.

**Part 1 Forecast**: Each player has A king, Queen, Jack and a 10. They will place one of these cards face down in their forecast spot depending on what they hope to do.

* King- means they think they will get the highest number.
* Queen- means you think you will get the middle number either middle number will get you a point.
* Jack- means you think you will get the lowest number.
* **\*\* Advanced\*\*** If you are not playing with the decution rule place the 10s to the side. 10 is the deduction card. This card will take away a point. If anyone guessed that they would get the spot you would get they lose a point. So if someone predicted that they would get the high spot but the person playing the 10 got the high spot that means the person making the prediction would lose a point. However, if no one predicted the spot that the 10 occupied that means the person who forecast the 10 will lose a point.

**Part 2 game play**: Starting with the person who drew the lowest card Each player will select a card and place it in one of the place value spots. Once a card has been played it cannot be moved. Once all players have selected their cards then the forecast cards are flipped over and the round is scored.

Scoring: Each player will get 1 point if they made a correct prediction. If a 10 has been played, then a deduction will be done however a player at no point can have a negative point value. SO if a player has no points they cannot lose any points.

Once scoring has been completed the cards are shuffled and a new round begins with each player forecasting. A standard game is 10 rounds.